

Trouble-Shooting

This chapter contains solutions for some common problems.

No Color

If the games are not in color, check for the following:

“Never Use Color” in Preferences. Select Preferences... from the Other menu, and be sure that the checkbox labeled Never Use Color is not checkmarked.

No ColorCards file. The file containing the color card pictures must be in the same folder as Solitaire Till Dawn, and it must be named ColorCards.

Monitor not set for color. Color monitors can be set to show only black- and-white or greys. Make sure your monitor is set for at least 16 colors. (Use the Monitors control panel that came with your Macintosh system software.)

Not enough memory. Displaying color requires more memory than displaying in black and white. The more colors your monitor is set to display, the more memory is needed. If memory is your problem, there are two things you can try.

The first thing you can try is to give Solitaire Till Dawn more memory. There is a table of suggested memory sizes in the Installation chapter of this manual. (See your Macintosh User's Guide if you don't know how to adjust an application's memory usage.)

If you can't (or prefer not to) give Solitaire Till Dawn more memory, you can reduce its memory needs by setting your monitor to use fewer colors: 16 or 256 colors, for example. To do this, use the Monitors control panel that came with your Macintosh.

I don't usually have my monitor set to 16 or 256 colors. If you prefer to use either black-and-white or more than 256 colors for most tasks, but you prefer to run Solitaire Till Dawn with 16 or 256 colors: Select Preferences... from the Other menu, and click on either Change screen to 16 colors or Change screen to 256 colors. Solitaire Till Dawn will force your screen to the selected number of colors whenever it is running and its window is frontmost, and will restore your usual monitor setting when you quit or when its window is not frontmost.

I Don't Want Color

If you don't want color, select Preferences... from the Other menu, and click the box labeled Never Use Color, to place a checkmark in it. Solitaire Till Dawn will display in black-and-white until you uncheck this box again.

If you really never want color, and want to save a little disk space, you can throw away the ColorCards file. Be sure to keep track of your original Solitaire Till Dawn disk, so you can replace the ColorCards file if you ever change your mind!

Double Dealing

If the program seems to deal too many cards when you click on the hand, be sure you're not double-clicking the hand. A single click is all it takes. (And remember you can Undo the second deal, if you double-click by mistake.)

Preference Buttons Are Gray

The buttons in the Preferences window having to do with color are not available if your Macintosh cannot display color, or when Never Use Color is checkmarked, or under System Software 6.0.4 or earlier.

Pattern Chooser is Not Visible in the Preference Window

The Pattern Chooser is available only in color. If your monitor is black and white, or you have selected Never Use Color, then the Pattern Chooser will not be visible and the game window will have a plain white background.